

# THEO DE GEEST

Computer Science Student

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## PROFILE

- University student
- 4 years of work experience
- Driven by objective
- To the point mentality
- Trustworthy

## LANGUAGES

Dutch\* ●●●●●  
French\* ●●●●●  
English ●●●●●

\* Native language

## PROGRAMMING LANGUAGES

C/C++ Java Scala Elixir  
Python Racket, Scheme  
x86 Assembler Javascript  
Typecript HTML/CSS SQL  
CUDA Bash

## IT SKILLS

Linux Windows Googling  
Word Excel Blender  
LaTeX Visual Studio(Code)  
Vim/NeoVim

## AREAS OF INTEREST

- Robotics
- Reading
- Scripting
- Cycling
- Hiking

## EXPERIENCE

### Tutoring Students

2020 - Present

Brussels

- Provide individualized tutoring sessions for secondary and higher education students, tailoring lessons to meet each student's unique academic needs.
- Help students improve understanding and mastery of complex subjects, leading to better academic performance and higher grades.

## EDUCATION

Master of Science in Applied Sciences  
and Engineering: Computer Science  
Software Languages and Software  
Engineering

Sept 2024 - Present

Vrije Universiteit Brussel

Starting this year

Applied Sciences and Engineering:  
Computer Science (Bachelor)

Sept 2021 - June 2024

Vrije Universiteit Brussel

Distinction: With Great Distinction (magna cum laude)

Secondary Education Math-Sciences

Sept 2015 - June 2021

Koninklijk Atheneum Etterbeek

## AWARDS

RoboCup Junior Belgium

2018

Junior Division Contest Winner

## PROJECTS

Conway's Game of Life

2023

Skills: C, CUDA

Automatic model train controlling

2023

Skills: Scheme/Racket

Platformer game

2022

Skills: Scheme/Racket

Raycaster in Assembler

2023

Skills: Assembler